Quizlet

Study smarter, not harder!

Quizlet is a suite of powerful tools that help you learn more efficiently and effectively – so you can study smarter, not harder. With different activities, you can learn at your own pace and in whatever way works best for you.

Five easy ways to start using Quizlet

1) **Find study material:** Search and find existing sets that complement your lesson content.
2) **Create your own sets:** Add custom terms, images and audio to share with your students.
3) **Play Quizlet Live:** Choose a set, start a game and get every student engages.
4) **Build great study habits:** Have students review in effective ways; anytime, anywhere.
5) Track student progress: Support stronger outcomes by seeing what needs more work.

Quizlet 2017   https://quizlet.com/

STUDY   PLAY

FLASHCARDS   LEARN   SPELL   TEST   MATCH   GRAVITY

Learn class material with different activities, from flashcards to practice tests to timed games, in or outside of school.

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Workshop Objectives

☐ Participants will obtain basic understanding of how Quizlet can be used to help students learn more efficiently and effectively.

☐ Participants will examine the different Quizlet activities that can be used by students in a classroom or on their own.

☐ Participants will experience a hands-on opportunity to create educational materials using the Quizlet application.
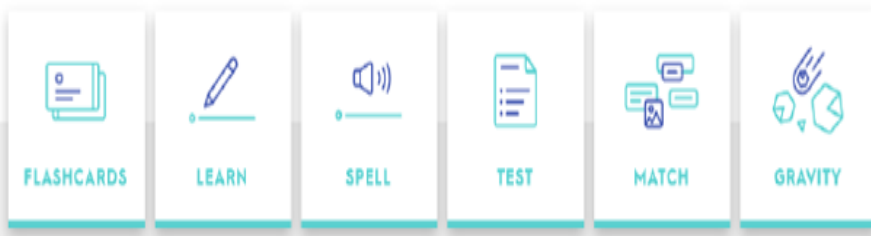
First, go to **quizlet.com** and

Sign up for free

Tip: Sign up with G if you have Google Apps for Edu or Gmail.

Appropriate Technology

Instructional Strategy	Types of Appropriate Technology
Communication/Discussion	Email, chat, instant messaging, videoconferencing, text, live polling, Twitter, LMS Platforms, Blog, Wiki, **QUIZLET**
Collaborative	Internet, chat, blog, wiki, LMS platforms, glogster, Google docs, **QUIZLET**
Demonstration	LCD Projector, Video Capture, Document Camera
Instructional Games; computer based	**QUIZLET,** Brain pop, PBSM Scholastic, Sims, Carmen, Lighthouse, Games2Train, civilization, etc.
Inquiry/Research	Probes, data collection instruments, video and audio capturing, Audience Opinion, Poll Everywhere, Survey Monkey, **QUIZLET**
Presentation	PowerPoint, Prezi, Animoto, Visio, YouTube, TeacherTube, KidTube, Keynote, Powtoon, Vimeo, Google Slides
Problem Solving	Software, Spreadsheets, online tools, Webquest, **QUIZLET**
Simulation	Computer simulations of real environments, Virtual Reality

What other types of technology would YOU add to this chart?

web 2.0 RESOURCES
https://www.remind.com/
is a free text messaging tool that helps teachers and students communicate quickly and efficiently.
https://www.polleverywhere.com/
Engage your audience or class in real time.
http://www.classroom20.com/
social network for those interested in Web 2.0, Social Media, and Participative Technologies in the classroom.
http://www.protopage.com/web2point0forteachers#Web_2.0_For_Teachers/Welcome
an archive of the best Web 2.0 tools for teachers and students
http://www.edudemic.com/best-web-tools/
Whether you want to move the class newsletter online or try out a flipped classroom, we're sharing the best sites to do it.
http://www.freetech4teachers.com/
Free technology for Teachers
http://www.childnet.com/
Working with others to help make the internet a safe place for kids
http://www.iste.org/standards/standards
Education technology standards to transform teaching and learning
http://www.teachertube.com
This website provides an online community for sharing instructional **teacher** videos.
https://kids.youtube.com/
It's free, simple to use, and full of family-friendly videos.
https://docs.google.com/
https://wikispaces.com/join/
AND MORE…

commonsensemedia.org

The leading independent nonprofit organization dedicated to helping kids thrive in a world of media and technology.

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