Poll Everywhere

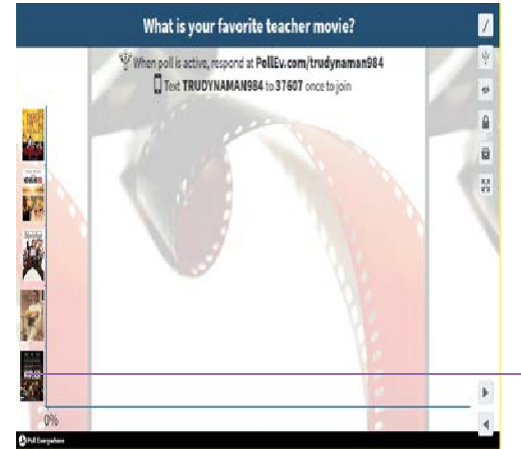## Find inspiration for the new semester
By Rebecca Kerr
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Use these activities to inspire honest discussion, collect questions, check for understanding, or kick off a debate.

- Discuss tough topics with anonymity + open response questions
- Make sure students are keeping up with the pace of instruction
- Let students make decisions and discover the consequences
- Map student opinions on a spectrum
- Assign surveys for quizzes or homework
- Explore political topics in a safe environment
- Collect and rank student questions in 60 seconds
- Turn PowerPoint slides into Activity Slides
- 10 Word Cloud activities for the classroom

Check out these strategies and more in the Poll Everywhere success primer for Higher-Ed Instructors at
https://www.polleverywhere.com/blog/higher-ed-instructors-poll-everywhere-success/

This is how it works

1. Ask your audience a question with the Poll Everywhere app
2. Audience answers in real time using mobile phones, Twitter, or web browsers
3. See your response live on the web or in a PowerPoint presentation
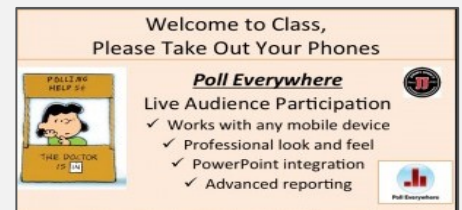

Workshop Objectives

📱 Participants will obtain basic understanding of how technology can be used most effectively to support and assess student learning and help create a meaningful learning environment.

📱 Participants will examine appropriate types of technology for various instructional strategies.

📱 Participants will experience a hands-on opportunity to create educational materials using the Poll Everywhere application.

Appropriate Technology

Instructional Strategy	Types of Appropriate Technology
Communication/Discussion	Email, chat, instant messaging, videoconferencing, text, live polling, Twitter, LMS Platforms, Blog, Wiki, Quizlet
Collaborative	Internet, chat, blog, wiki, LMS platforms, glogster, Google docs, Quizlet, Poll Everywhere
Demonstration	LCD Projector, Video Capture, Document Camera
Instructional Games; computer based	Brain pop, PBS, Scholastic, Sims, Carmen, Lighthouse, Games2Train, civilization, Quizlet
Inquiry/Research	Probes, data collection instruments, video and audio capturing, Quizlet, Audience Opinion, Poll Everywhere, Survey Monkey
Presentation	PowerPoint, Prezi, Animoto, Visio, YouTube, TeacherTube, KidTube, Keynote, Powtoon, Vimeo, Google Slides
Problem Solving	Software, Spreadsheets, online tools, Quizlet, Webquest
Simulation	Computer simulations of real environments, Virtual Reality

What other types of technology would YOU add to this chart?

web 2.0 RESOURCES

https://www.remind.com/
is a free text messaging tool that helps teachers and students communicate quickly and efficiently.

https://www.polleverywhere.com/
Engage your audience or class in real time.

http://www.classroom20.com/
social network for those interested in Web 2.0, Social Media, and Participative Technologies in the classroom.

http://www.protopage.com/web2point0forteachers#Web_2.0_For_Teachers/Welcome
an archive of the best Web 2.0 tools for teachers and students

http://www.edudemic.com/best-web-tools/
Whether you want to move the class newsletter online or try out a flipped classroom, we're sharing the best sites to do it.

http://www.freetech4teachers.com/
Free technology for Teachers

http://www.childnet.com/
Working with others to help make the internet a safe place for kids

http://www.iste.org/standards/standards
Education technology standards to transform teaching and learning

http://www.teachertube.com
This website provides an online community for sharing instructional **teacher** videos.

https://kids.youtube.com/
It's free, simple to use, and full of family-friendly videos.

https://docs.google.com/
https://wikispaces.com/join/
AND MORE…

commonsensemedia.org

The leading independent nonprofit organization dedicated to helping kids thrive in a world of media and technology.

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